

Beau Meevis

Kloosterstraat 22-25
5038 VP Tilburg
0031 6 120 57 925
meevisb@gmail.com



PROFILE

Flexible 30 year old worker that has experience in interior design, arts and film. Finds ways to combine his previous experiences, interests and hopes to keep expanding his knowledge within his fields of expertise.

EXPERIENCE

Selected, Dutch design week; Eindhoven 2011

For an assignment in my 3rd school-year at Sint Lucas in Boxtel we had to make a stool. I created one using a classic design mixed with a very modern one. All the components were made out of steel that I welded together. At the end of the period it got selected for the Dutch design week in Eindhoven.

Intern, Architect bureau Forum; Tilburg 2011-2012

During my internship here I learned to use a lot of computer programs in a professional way. Mainly we worked with Sketchup and Autocad. Here I made a playful design for a day-nursery kitchen that got built afterwards.

Intern, Kinkorn; Tilburg 2012

At this internship I worked a lot with Photoshop and Illustrator. I also made several small concept clips in Final cut Pro for new pitches the company had. The biggest project I worked on here that was realized was a scavenger hunt for kids inside a museum for which I created most of the concept.

Assistant Interior design, Kinkorn; Tilburg 2012-2017

After my internship at this company they hired me part time to work on different projects.

Video Assistant, "Als de dijken breken" (Series) 2016

On this Dutch and Belgium co-production I worked on set inside the camera department.

Intern, Urbi et Orbi 2017

At this internship I mainly worked on company film-projects. We filmed on location a lot and besides that I started working in After effects.

Owner, Blowfish Filmworks 2018-Present

This is the company I started December 2017. I create all kinds of film projects from start to finish. So far I worked for museums, health institutions, artists and I did work as a screenplay advisor.

Finalist 13 Horror Film & Screenplay contest - 2019

I finished my American horror feature “Contortion” and reached the finals in my first ever screenplay contest!

Co-wrote in the development of a Videoland series - 2020

In a team of four people we developed the characters and plot for an upcoming Videoland series that might be put in to production.

Films made for museums 2019-2025

Among others I made films for the *Tropisch museum Amsterdam*, *Maritiem museum Rotterdam*, *STAM Gent*, *MAS museum Antwerp*, *Centre ceramique Maastricht*, *Mariniersmuseum*.

Freelance work at Kinkorn 2020-Present

Since the beginning of 2020 I’ve been working at this Architect company as a freelancer. I create renders of models using V-ray for their upcoming designs

Finalist 13 Horror Film & Screenplay contest - 2021

I reached the finals in this competition with my Screenplay “LUPA”

Finalist SWN Screenplay competition - 2021

I reached the finals in this competition with my Screenplay “Contortion”

Finalist SWN Screenplay competition - 2021

I reached the finals in this competition with my Screenplay “LUPA”

Writer for Belgium Soap “Familie” - 2022

I wrote multiple synopsis’s, storylines and character beats for the upcoming season

Selected writer for Netflix Next - 2022

Netflix selected me and a group of other writers to develop a Dutch tv Series

Writer and Director for stageplay “Schaapskieren” - 2024/2025

I’m directing a play for the theater group “het gevallen land” in Tilburg, The Netherlands

Groninger museum - 2024

I Edited archival footage for five different displays in the entrance hall to the exposition “Toen Van Gogh naar Groningen kwam”

EDUCATION

2 College Jozef - Tilburg, vmbo tl. 2004-2008 **Graduated**

Sint Lucas - Boxtel, Interior Design + Building. 2008-2012 **Graduated**

Mad faculty, Luca School of Arts Academy - Genk, Belgium. Fiction Film **Bachelor**.
2012-2016 **Graduated**

Mad faculty, Luca School of Arts Academy - Genk, Belgium.
Fiction Film writer/Director **Master**. 2015-2017 **Graduated**

SKILLS

Final Cut Pro, Premiere Pro, Indesign, Sketchup, V-ray, Concept renders, Screenplay writing, Directing, Producing, English speaker, English writer, Perspective drawing, Camera operating, Camera lighting, Set-building, Celtx, Final Draft, Concept development.

Website: www.blowfishfilms.nl